**Keith Shintaku**

Greater Los Angeles, CA / Open to Global travel / relocation

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**Software Engineer**

**Development | Testing | Documentation**

Focused and quick-learning with experience in developing applications using best practices. Detail-oriented team player who stays on top of tech trends.

**Skills**

**Python | Git | Qt | Java | JavaScript**

**Professional Experience**

**Alpine Electronics of America**, Torrance CA November 2017 - May 2020

**Software Engineer I**

Developed key modules in prototypes and explored future technology for the application within a vehicle.

* Implemented major User Interface (UI / UX) features in agile environment.
* Researched voice recognition solutions to obtain 90%+ accuracy in vehicle setting.
* Brainstormed hackathon ideas as a member of Software Engineering Process Group (SEPG) that led to 2 future projects and 1 patent.

**Escrotrak Inc.**, Long Beach CA March 2018 - May 2019

**Contract Developer**

Tested work environment and experimental features while documenting all usability concerns.

* Developed microservice to automatically pull address images that reduced manual interaction by 95%.
* Documented security issues to increase site reliability and accessibility.

**AEM Performance Electronics**, Hawthorne CA March 2014 - November 2017

**Software Engineer**

Managed codebase for internal applications and developed tests for ongoing production.

* Designed OBDII database used in production gauges that sold hundreds of copies.
* Updated deprecated code which caused a backlog of testing.
* Diagnosed and fixed product failure found in final goods that led to production modifications including changes to assembly procedures and future test plans.

**Education**

**Bachelor of Science (BS), Computer Science, 2013**

California State University Long Beach, Long Beach, CA